

OGRE
GNOBLAR JUNKER
SHIP OF THE LINE

CREW
3

4

MAST
SAVE 6
First hit has no effect.
Second hit destroys mast.
Cannot move under Sail.
Further hits do not cause critical damage.

5

JUNKYARD
SAVE 6
Each hit destroys one Scrap Launcher

6

AFT
SAVE 6

SINKS

BELOW WATERLINE
Save 6
First hit sinks ship.

SAIL: 6"

BATTLE HONOURS: 1

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OGRE

GREAT MAW

INDEPENDENT

CREW

3

3

BOWS

SAVE 4, 5 or 6

4

OAR DECK

SAVE 4, 5 or 6

First hit has no effect.
Second hit reduces movement by 2".

5

OAR DECK

SAVE 4, 5 or 6

First hit has no effect.
Second hit reduces movement by 2".

6

AFT

SAVE 4, 5 or 6

Each hit reduces the number of Slave Counters that can be stored.

NO EFFECT

NO EFFECT

SINKS

BELOW WATERLINE

Save 4, 5 or 6

Third hit sinks ship.

OARS: 4"

BATTLE HONOURS: 4

SLAVE

SLAVE

SLAVE

SLAVE

SLAVE

SLAVE